

**Class** \_\_\_\_\_

**Level** \_\_\_\_\_

**Player** \_\_\_\_\_ **Name** \_\_\_\_\_ **Race** \_\_\_\_\_

	<i>Score</i>	<i>Modifier</i>
<b>Strength</b>		
<b>Dexterity</b>		
<b>Constitution</b>		
<b>Intelligence</b>		
<b>Wisdom</b>		
<b>Charisma</b>		

**Speed**

**Initiative**

**Passive Perception**

**Wealth**

*Proficiency Bonus*

**Skills**

**Tools**

**Saving Throws**

**Weapons & Armor**

**Combat**

Weapon \_\_\_\_\_ Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Weapon \_\_\_\_\_ Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Weapon \_\_\_\_\_ Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

**Armor Class:**

**Hit Points**

**Current**

**Hit Dice**

**Current**

**Notes and Equipment**

**Features and Attributes**

*Prepared Spells*

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Spell DC

*Spell Slots per Day*

<u>Level 1</u> □ □ □ □	<u>Level 2</u> □ □ □
<u>Level 3</u> □ □ □	<u>Level 4</u> □ □ □
<u>Level 5</u> □ □	<u>Level 6</u> □
<u>Level 7</u> □	<u>Level 8</u> □
<u>Level 9</u> □	

*Spells Known*

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